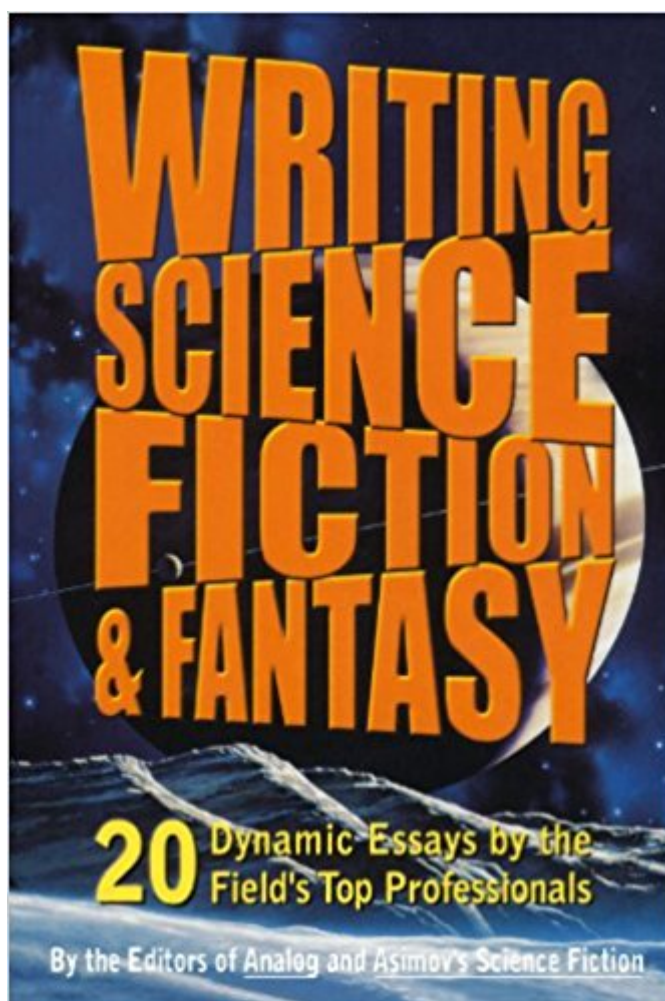


The book was found

Writing Science Fiction & Fantasy: 20 Dynamic Essays By The Field's Top Professionals



Synopsis

Do you dream of -Crossing the galaxies? Living in the far future?Entertaining millions with your imagination?This book can help make those dreams come true!Writing Science Fiction and Fantasy brings you expert advice on how to craft and market tales of the fantastic. Award-winning writers such as John Barnes, James Patrick Kelly, Norman Spinrad, Connie Willis, and Jane Yolen reveal some of their secrets of crafting believable stories, while Grand Masters Isaac Asimov and Robert A. Heinlein provide timeless advice for beginners and veterans alike. The editors also provide valuable insights into the process by which stories get published and they offer helpful hints on getting your story out of the slush pile and into print.

Book Information

Paperback: 272 pages

Publisher: St. Martin's Griffin; Reprint edition (February 15, 1993)

Language: English

ISBN-10: 0312089260

ISBN-13: 978-0312089269

Product Dimensions: 5.5 x 0.6 x 8.5 inches

Shipping Weight: 10.4 ounces (View shipping rates and policies)

Average Customer Review: 4.1 out of 5 stars 18 customer reviews

Best Sellers Rank: #1,430,283 in Books (See Top 100 in Books) #71 in [Books > Reference > Writing, Research & Publishing Guides > Writing > Science Fiction & Fantasy](#) #4829 in [Books > Reference > Writing, Research & Publishing Guides > Writing > Writing Skills](#) #6795 in [Books > Reference > Writing, Research & Publishing Guides > Writing > Fiction](#)

Customer Reviews

This how-to book is divided into four parts: "Storytelling," "Ideas and Foundations," and two sections on mechanics, markets, and dealing with editors. Issac Asimov wades in rather superficially on "Plotting," "Dialog," and "Revisions," but Poul Anderson's almost technical essay on preparing a scientifically valid world couldn't be better, and Hal Clement's piece on peopling such a world is just as good. Norman Spinrad uses the techniques of futurists to model how space colonization could occur and provides graphs for the beginner. The tilt here is toward "hard" science fiction, but Jane Yolen's meditation on fantasy, "Turtles All the Way Down," is lyrical and even moving in its reverence for the past. Connie Willis writes about comedy and Stanley Schmidt, amusingly, about cliches. The market listings are exhaustive, including little magazines you won't find elsewhere.

Valuable both for the beginner and the pro.- John Mort, Kansas City P.L., Mo.Copyright 1991 Reed Business Information, Inc. --This text refers to an out of print or unavailable edition of this title.

“Some of the more cogent writing on the subject in some time. Highly recommended.”
“I think nearly everyone who is serious about writing should get a copy and keep it on hand.”
Booklist
Scavenger’s Newsletter

I bought this book mainly because I had an interest in developing a hard sci-fi story. I was looking for the type of practical advice that I wouldn’t necessarily find in a generic craft book (for example: how can I design my own planet??). This book was exactly the type of resource I needed. I have about thirty pages dog-eared at the top and another twenty dog-eared at the bottom (my system: if there’s something interesting near the top of the page, I dog-ear the top; if there’s something interesting near the bottom of the page, I dog-ear the bottom). "The Creation of Imaginary Beings" and "The Creation of Imaginary Worlds" were especially helpful, not to mention the essay on building a future. For those of you who are more interested in some basics written THROUGH the sci-fi genre, there are a couple chapters worth your time (especially the ones written by Isaac Asimov). Though I consider most of those chapters a little below my skill-set, I was still humbled by Stanley Schmidt’s "Seeing Your Way to Better Stories," which I dog-eared a couple times. All in all, I came in looking for specific, concrete advice on world-building in the sci-fi genre. I wasn’t disappointed.

Here are the essays -- the old essays -- everyone in the science fiction field references. I decided it was time to stop letting everyone else tell me (for example) what Heinlein’s Rules For Writing were, and read them myself, un-paraphrased, un-modified, and in their original context.

It teaches what you - basically - need to know about writing this genre.

There is lots of good practical advice by the many authors inside this book.

A different approach to -How to write... - book, not by explaining how to actually write something but a series of essays where the authors explain how they write and what rules they follow and what’s important for the story. I find it very interesting, specially because these are renowned authors, with decades of experience.

Not quite as good as the book written by the editors of Asimov that gave examples, but I still found this useful and have carried it to my writer's meetups.

This is a book of essays. Some are much more interesting than others. Overall... a good book.

Bought this for my husband. He really finds it helpful!

[Download to continue reading...](#)

Writing Science Fiction & Fantasy: 20 Dynamic Essays by the Field's Top Professionals How to Write Realistic Monsters, Aliens, and Fantasy Creatures: The Top Writer's Toolkit for Fantasy, Horror, and Science Fiction (How to Write Realistic Fiction Book 3) Get Started in Writing Science Fiction and Fantasy: How to write compelling and imaginative sci-fi and fantasy fiction The Year's Best Science Fiction & Fantasy 2017 Edition (Year's Best Science Fiction and Fantasy) How to Write Realistic Zombies and Post-Apocalyptic Fiction: The Top Writer's Toolkit for Science Fiction Action and Horror (How to Write Realistic Fiction Book 4) Writing Speculative Fiction: Science Fiction, Fantasy, and Horror: Teacher's Edition 201 Creative Writing Prompts for Speculative Fiction Writers: For Writers of Fantasy, Steampunk, Science Fiction, & Horror Writing Speculative Fiction: Science Fiction, Fantasy, and Horror: Student Edition Game of Thrones: 100 Question Trivia Game For True Fans (Epic Fantasy Series, Game of Thrones Books, Game of Thrones, Fantasy Books) (Epic Fantasy, Fantasy ... TV, TV Guide, Game of Thrones Book) Writing Science Fiction & Fantasy (Writing Series) The Guide to Writing Fantasy and Science Fiction: 6 Steps to Writing and Publishing Your Bestseller! 240 Writing Topics with Sample Essays: How to Write Essays (120 Writing Topics) Fiction Writers' Phrase Book: Essential Reference and Thesaurus for Authors of Action, Fantasy, Horror, and Science Fiction (Writers' Phrase Books Book 5) Leveled Texts for Classic Fiction: Fantasy and Science Fiction McGraw-Hill Education: Top 50 ACT English, Reading, and Science Skills for a Top Score, Second Edition (Mcgraw-Hill Education Top 50 Skills for a Top Score) Practicing Science Fiction: Critical Essays on Writing, Reading and Teaching the Genre Dominion Rising: 23 Brand New Novels from Top Fantasy and Science Fiction Authors 101 Writing Prompts for Fantasy and Science Fiction Writers, vol. 1 101 Writing Prompts for Fantasy and Science Fiction Writers, vol. 2 Writing Fantasy and Science Fiction

Contact Us

DMCA

Privacy

FAQ & Help